How predictable is the NBA? From Nylon Calculus using various machine learning algorithms from a top down methodology - <http://nyloncalculus.com/2015/02/02/predictable-nba/>

NBA oracle Carneige Mellon paper using machine learning techniques - <http://www.mbeckler.org/coursework/2008-2009/10701_report.pdf>

Lee Richardson github for nba game simulation - <https://github.com/leerichardson/game_simulation/>

82 games blog - <http://www.82games.com/articles.htm>

Count the basket adjusted plus minus - <http://www.countthebasket.com/blog/2008/06/01/calculating-adjusted-plus-minus/>

Flagrant 2 basketball blog - <http://flagrant2.com/>

Predictive applications of nba ensemble methods -<http://www.seas.upenn.edu/~gberta/uploads/3/1/4/8/31486883/>

Predicting the betting line in NBA games - <http://cs229.stanford.edu/proj2013/ChengDadeLipmanMills-PredictingTheBettingLineInNBAGames.pdf>

Thoughts on modeling basketball - <http://blog.smellthedata.com/2011/02/thoughts-on-modeling-basketball.html>

Probabilist Matrix Factorization using Gaussian processes to model basketball - <http://hips.seas.harvard.edu/content/incorporating-side-information-probabilistic-matrix-factorization-using-gaussian-processes>

Machine learning guy who models hoops - <http://www.cs.toronto.edu/~gdahl/>

Simulating a basketball game with a markov model - <http://bigleagueinsights.com/simulate-nba-game-markov-model/>

Alternating renewal reward process to predict basketball - <http://dukespace.lib.duke.edu/dspace/bitstream/handle/10161/6965/cdpThesis.pdf?sequence=1>

RAPM in python - <https://github.com/EvanZ/nba-rapm/blob/master/rapm_splits_players.ipynb>

NBA shot charts - <http://savvastjortjoglou.com/nba-shot-sharts.html>

Python module that enables parsing of nba statistics - <https://github.com/bradleyfay/NBAStats>

Estimating shot difficulty - <http://nyloncalculus.com/2015/05/13/introducing-shot-difficulty-comparing-game-winning-shots-in-the-playoffs/>

NBA players offense/defense ratings through shrinkage estimation - <http://repository.cmu.edu/cgi/viewcontent.cgi?article=1226&context=hsshonors>

Grabbing NBA box score data - <https://gist.github.com/abresler/996dcaaef697bbdf8515>

Tactical patterns in basketball using SOM’s - <https://www.dshs-koeln.de/fileadmin/redaktion/Institute/Kognitions-_und_Sportspielforschung/Publikationen/Paper/EJSS_2014_Kempe_et_al_PlayDetection.pdf>